

COMMON RULES, PENALTIES AND OPTIONS

SITUATION

Out of Bounds (Rule 18)D

A ball is OB when ALL of it lies OB. Player should declare and play a provisional if she thinks the ball *may* be out of bounds. Provisional ball must be abandoned if original ball is not OB.

Lost Ball (outside a penalty area) (Rule 18)D

Player should declare/play a provisional. If original ball is not found w/in 3 minutes continue w/provisional. If found, provisional must be abandoned.

Unplayable Ball (outside a bunker) (Rule 19) D E G

Player may treat ball as unplayable anywhere on the course, except in a penalty area.

Unplayable Ball in Bunker (Rule 19) D E G I

(For E & G, ball must be dropped in the bunker)

Yellow Penalty Area (Rule 17) C D H

Red Penalty Area (Rule 17) C D H F

Abnormal Course Condition (outside a bunker) (Rule 16)C J

(Ground under repair, temporary water, animal hole, immovable obstruction.)

Abnormal Course Condition in BunkerC G J

(For J, ball must be dropped in the bunker)

Ball at Rest Moved (Rule 9) :

by Natural Forces:

on putting green, already marked and replacedN

anywhere elseC

by Player

accidentally on putting greenN

anywhere elseL

by Opponent (match play, opponent gets 1-stroke penalty)N

by Outside InfluenceN

SITUATION

Practice swing on tee hits ball (Rule 6)	M
Hitting Wrong Ball (Rule 6)	A B
Player must correct mistake by playing correct ball. Strokes played w/wrong ball do not count. Player DQ'd if mistake not corrected before making a stroke at the next tee or before returning scorecard if on last hole.	
Touching sand in a bunker (except as allowed) (Rule 12)....	A B
Giving/Asking Advice (Rule 10)	A B
Ball played on putting green strikes another ball on putting green (Rule 11)	A

PENALTIES & OPTIONS

- A. **2 Strokes:** Stroke Play
- B. **Loss of hole:** Match Play
- C. **No Penalty:** Play ball as it lies
- D. **1 Stroke:** Replay from where previous stroke was made
- E. **1 Stroke:** Drop ball w/in 2 club lengths of where ball lies
- F. **1 Stroke:** Drop ball w/in 2 club lengths of where ball *last crossed the edge of the penalty area*
- G. **1 Stroke:** Drop ball as far back as desired on line thru where the ball lies and the flag
- H. **1 Stroke:** Drop ball as far back as desired on a line thru where the ball *last crossed the edge of the penalty area* and the flag
- I. **2 Strokes:** Drop ball outside bunker as far back as desired on line thru where ball lies and flag
- J. **No Penalty:** Drop ball within 1 club length of the nearest point of relief, no nearer to the hole.
- K. **1 Stroke:** Play ball where it lies
- L. **1 Stroke:** Replace ball in its original position.
- M. **No Penalty:** Re-tee
- N. **No Penalty:** Replace ball in its original position